

Package: tutorial.helpers (via r-universe)

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Title Helper Functions for Creating Tutorials

Version 0.3.0.9000

Description Helper functions for creating, editing, and testing tutorials created with the 'learnr' package. Provides a simple method for allowing students to download their answers to tutorial questions. For examples of its use, see the 'r4ds.tutorials' and 'primer.tutorials' packages.

Depends R (>= 4.1.0)

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Encoding UTF-8

Roxygen list(markdown = TRUE)

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VignetteBuilder knitr

Suggests knitr, roxygen2, rsconnect, shinytest, testthat (>= 3.0.0)

Config/testthat/edition 3

Imports dplyr, learnr, mime, parsermd, purrr, readr, rmarkdown, rstudioapi, rvest, shiny, stringr, tibble

BugReports <https://github.com/PPBDS/tutorial.helpers/issues>

URL <https://ppbds.github.io/tutorial.helpers/>,
<https://github.com/PPBDS/tutorial.helpers>

Repository <https://ppbds.r-universe.dev>

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check_current_tutorial

Check current tutorial

Description

An add-in for formatting tutorials.

Uses format_tutorial() to format the tutorial Rmd open in the current editor

Usage

check_current_tutorial()

check_tutorial_defaults

Confirm that a tutorial has the recommended components

Description

There are three code components: the use of a copy-code button, an information request, and a download page. It is tricky to know where to store the "truth" of what these components should look like. For now, the truth is defined as the skeleton.Rmd which defines the template for creating a new tutorial.

All tutorials should also have library(learnr) and library(tutorial.helpers), both of which exist in the skeleton

Usage

check_tutorial_defaults(tutorial_paths)

Arguments

tutorial_paths Character vector of the paths to the tutorials to be examined.

Value

No return value, called for side effects.

Examples

```
check_tutorial_defaults(tutorial_paths = return_tutorial_paths("tutorial.helpers"))
```

determine_code_chunk_name

Determine the code chunk name of a new exercise in a tutorial.

Description

Determine the code chunk name of a new exercise in a tutorial.

Usage

```
determine_code_chunk_name(file_path = NULL)
```

Arguments

file_path Character string of the file path to the tutorial

Value

The section id of the exercise based on its section

determine_exercise_number

Finds the number of the next exercise in a tutorial

Description

Finds the number of the next exercise in a tutorial

Usage

```
determine_exercise_number(file_path = NULL)
```

Arguments

file_path Character string of the file path to the tutorial

Value

The next exercise number based on the file argument or the active document.

| | |
|------------------------------|-----------------------------|
| <code>format_tutorial</code> | <i>Re-format a tutorial</i> |
|------------------------------|-----------------------------|

Description

A function for formatting tutorial Rmd files. Used by `check_current_tutorial()` to re-format the currently open tutorial in RStudio. It renumbers the exercises so that they are in order. It ensures that chunk labels use this numbering, along with the section title.

Usage

```
format_tutorial(file_path)
```

Arguments

| | |
|------------------------|-------------------|
| <code>file_path</code> | Character string. |
|------------------------|-------------------|

Value

Formatted document with correct exercise, hint and test chunk labels.

| | |
|--|--|
| <code>get_submissions_from_learnr_session</code> | <i>Return a list of tutorial answers</i> |
|--|--|

Description

Grabs information from the `learnr` session environment, not directly from the session object itself. Since we are using the session environment, we currently don't (?) have a way to save the environment and hence can't test this function.

Usage

```
get_submissions_from_learnr_session(sess)
```

Arguments

| | |
|-------------------|--|
| <code>sess</code> | session object from shiny with <code>learnr</code> |
|-------------------|--|

Value

a list which includes the exercise submissions of tutorial

| | |
|----------------|--------------------------------|
| knit_tutorials | <i>Knit a set of tutorials</i> |
|----------------|--------------------------------|

Description

We define "testing" a tutorial as (successfully) running `render()` on it. This function renders all the tutorials provided in `tutorial_paths`. There is no check to see if the rendered file looks OK. If a tutorial fails to render, then (we assume!) an error will be generated which will then filter up to our testing rig.

Usage

```
knit_tutorials(tutorial_paths)
```

Arguments

`tutorial_paths` Character vector of the paths to the tutorials to be knitted.

Value

No return value, called for side effects.

Examples

```
knit_tutorials(tutorial_paths = return_tutorial_paths("tutorial.helpers"))
```

| | |
|---------------|--|
| make_exercise | <i>Add a tutorial code exercise or question to the active document</i> |
|---------------|--|

Description

When writing tutorials, it is handy to be able to insert the skeleton for a new code exercise or question. We bind `make_exercise()` and friends as an RStudio add-in to provide this functionality. Note that the function determines the correct exercise number to use and also adds appropriate code chunk names, based on the exercise number and section title.

Usage

```
make_exercise(type = "code", file_path = NULL)
```

```
make_no_answer()
```

```
make_yes_answer()
```

Arguments

| | |
|-----------|---|
| type | Character of question type. Must be one of "code", "no-answer", or "yes-answer". |
| file_path | Character path to a file. If NULL, the RStudio active document is used, which is the default behavior. An actual file path is used for testing. |

Details

It appears that the RStudio addins must have function names only as the Binding value. In other words, you can't have `make_exercise(type = 'no-answer')` as the value. So, we need two extra functions — `make_no_answer()` and `make_yes_answer()` — which just call `make_exercise()` while passing in the correct argument.

Value

Exercise skeleton corresponding to the type argument.

process_submissions *Process Submissions*

Description

This function processes submissions from a directory containing HTML/XML files. It extracts tables from the files, filters them based on a pattern and key variables, and returns either a summary tibble or a combined tibble with all the data.

Usage

```
process_submissions(
  path,
  pattern = ".",
  return_value = "Summary",
  key_vars = NULL,
  verbose = 0,
  keep_file_name = NULL
)
```

Arguments

| | |
|--------------|--|
| path | The path to the directory containing the HTML/XML files. |
| pattern | The pattern to match against the file names (default: "."). |
| return_value | The type of value to return. Allowed values are "Summary" (default) or "All". |
| key_vars | A character vector of key variables to extract from the "id" column (default: NULL). |

| | |
|----------------|---|
| verbose | An integer specifying the verbosity level. 0: no messages, 1: file count messages, 2: some detailed messages about files, 3: detailed messages including all file problems (default: 0). |
| keep_file_name | Specifies whether to keep the file name in the summary tibble. Allowed values are NULL (default), "All" (keep entire file name), "Space" (keep up to first space), or "Underscore" (keep up to first underscore). Only used when return_value is "Summary". |

Value

If return_value is "Summary", returns a tibble with one row for each file, columns corresponding to the key_vars, and an additional "answers" column indicating the number of rows in each tibble. If return_value is "All", returns a tibble with all the data combined from all the files.

Examples

```
## Not run:
# Process submissions with default settings
process_submissions("path/to/directory")

# Process submissions with a specific pattern and key variables
process_submissions("path/to/directory", pattern = "^submission", key_vars = c("name", "email"))

# Process submissions and return all data
process_submissions("path/to/directory", return_value = "All")

# Process submissions with verbose output (level 3)
process_submissions("path/to/directory", verbose = 3)

# Process submissions and keep the entire file name in the summary tibble
process_submissions("path/to/directory", return_value = "Summary", keep_file_name = "All")

## End(Not run)
```

return_tutorial_paths *Return all the paths to the tutorials in a package*

Description

Takes a package name and returns a character vector of all the paths to tutorials in the installed package. Assumes that every Rmd file in inst/tutorials/* is a tutorial, which should be true.

Usage

```
return_tutorial_paths(package)
```

Arguments

package Character vector of the package name to be tested.

Value

Character vector of the full paths to all installed tutorials in package.

Examples

```
return_tutorial_paths('learnr')
```

```
set_binary_only_in_r_profile
```

Set pkgType to binary in .Rprofile

Description

This function sets the `pkgType` global option to "binary" in your `.Rprofile`. New R users, especially those on Windows, should never install from source. Doing so fails too often, and too confusingly. It also sets the value for this R session. So, you do not need to either restart R nor source the `.Rprofile` by hand.

You can examine your `.Rprofile` to confirm this change with `usethis::edit_r_profile()`

Usage

```
set_binary_only_in_r_profile()
```

Value

No return value, called for side effects.

```
set_rstudio_settings
```

Select smart setting for RStudio

Description

This function changes RStudio settings in order to make learning easier for new users. These settings are stored in: `~/config/rstudio/rstudio-prefs.json`. The most important changes are `save_workspace` to "never", `load_workspace` to FALSE, and `insert_native_pipe_operator` to TRUE. All those changes are good for any user, new or old.

We also change `rmd_viewer_type` to "pane", `show_hidden_files` to TRUE, `rmd_chunk_output_inline` to FALSE, `source_with_echo` to TRUE, and `packages_pane_enabled` to FALSE. These settings make RStudio less confusing to new users. The `rmd_viewer_type` setting is especially useful to students copy/pasting from the Console/Terminal to a tutorial.

The last two changes are setting both `rainbow_parentheses` and `syntax_color_console` to TRUE. We *think* that these settings make coding errors less likely.

Usage

```
set_rstudio_settings(set.binary = TRUE)
```

Arguments

`set.binary` Logical, set to TRUE, which indicates whether or not `set_binary_only_in_r_profile()` should be run at the end.

Value

No return value, called for side effects.

| | |
|------------------------|---|
| <code>show_file</code> | <i>Display the contents of a text file that match a pattern</i> |
|------------------------|---|

Description

This function reads the contents of a text file and either prints the specified range of rows that match a given regular expression pattern or prints the code lines within R code chunks. If `start` is a negative number, it prints the last `abs(start)` lines, ignoring missing lines at the end of the file.

Usage

```
show_file(path, start = 1, end = NULL, pattern = NULL, chunk = "None")
```

Arguments

`path` A character vector representing the path to the text file.

`start` An integer specifying the starting row number (inclusive) to consider. Default is 1. If negative, it represents the number of lines to print from the end of the file.

`end` An integer specifying the ending row number (inclusive) to consider. Default is the last row.

`pattern` A regular expression pattern to match against each row. Default is NULL (no pattern matching).

`chunk` A character string indicating whether to print code lines within R code chunks. Possible values are "None" (default), "All" (print all code chunks), or "Last" (print only the last code chunk).

Value

The function prints the contents of the specified range of rows that match the pattern (if provided) or the code lines within R code chunks (if `chunk` is TRUE) to the console. If no rows match the pattern, nothing is printed. If `start` is negative, the function prints the last `abs(start)` lines, ignoring missing lines at the end of the file.

Examples

```
## Not run:
# Display all rows of a text file
show_file("path/to/your/file.txt")

# Display rows 5 to 10 of a text file
show_file("path/to/your/file.txt", start = 5, end = 10)

# Display all rows of a text file that contain the word "example"
show_file("path/to/your/file.txt", pattern = "example")

# Print code lines within R code chunks
show_file("path/to/your/file.txt", chunk = TRUE)

# Display the last 5 lines of a text file, ignoring missing lines at the end
show_file("path/to/your/file.txt", start = -5)

## End(Not run)
```

submission_server

Tutorial submission functions

Description

The following function was modified from Colin Rundel's `learnrhash` package, available at <https://github.com/rundel/learnrhash>. Note that when including these functions in a learnr Rmd document it is necessary that the server function, `submission_server()`, be included in an R chunk where `context="server"`.

Usage

```
submission_server()
```

```
submission_ui
```

Format

An object of class `shiny.tag` of length 3.

Value

No return value, called for side effects.

An object of class `shiny.tag`.

Examples

```
if(interactive()){
  submission_server()
}

if(interactive()){
  submission_ui
}
```

| | |
|---------------|---------------------------------------|
| write_answers | <i>Write tutorial answers to file</i> |
|---------------|---------------------------------------|

Description

Take a tutorial session, extract out all the submitted answers, and write out an html file with all of those answers.

Usage

```
write_answers(file, session, is_test = FALSE)
```

Arguments

| | |
|---------|---|
| file | Location to render answers to. Output file type determined by file suffix. Only "html" is acceptable. |
| session | Session object from Shiny with learnr. |
| is_test | TRUE/FALSE depending on whether or not we are just testing the function. Default is TRUE. |

Details

We only keep track of the questions/exercises that the student has completed. The other obvious approach is to keep all the questions/exercises and leave unanswered ones as NA. Not sure if that approach is better, or even possible.

Examples

```
if(interactive()){
  write_answers("getting-started_answers.html", sess)
}
```

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